Food, Farming, Fisheries

Class description

At the overall class level, users are interested in rules; product information; statistics; food safety/quality, together with production methods and technology.

The Food, Farming, Fisheries class comprises ten main sections:

- food safety and quality – 'from farm to fork'
- farming methods, including organic farming, together with production figures
- fishing methods and production figures
- forestry methods and production figures
- sustainability and natural resources, together with EU actions
- trade, international imports/exports, markets, pricing and trade agreements
- plants and plant products; animals and animal products
- EU country-specific information (statistics, Common Agricultural Policy (CAP) reports, country profiles, competent authorities…)
- key EU policies, such as the CAP, the Common Fisheries Policy and rural development.

The majority of content in the first four sections - Food safety and quality (DG Health and Food Safety); Farming (DG Agriculture and Rural Development); Fishing (DG Maritime Affairs and Fisheries) and Forestry (DG Agriculture and Rural Development) - is mapped to the content of the DG responsible, with possible links from the Trade, Eur-lex and Eurostat websites and links to related content in the law, environment, strategy, research and innovation and funding classes, as well as Eurostat.

The class indicated in the header or footer of a Commission website links to its landing page. For example: Food, Farming, Fisheries.

Original research

As with other classes, the Food, Farming, Fisheries class architecture is based on research and analysis of top tasks, user needs, organisational goals and analytics.

The top task and organisational goals are listed below.

Note that the original class name "Food, Farming" has been modified since the architecture building exercise.

List of tasks included in this class

Task ranking	Task	Total vote	Task category
16	Food, Farming (production and safety)	1,7%	Medium task
		2%	

Organisational goals

- improve **citizens' perceptions** of the EU
- promote and raise **awareness** about/show results of projects/EU's work; explain EU's law and rules
- share **best practices** and information on projects
- position **EU as a strong global actor**
- support **Sustainable Development Goals**
- improve **participation** - improve source/quality of contributions on initiatives to attract the right and best proposals and contractors
- **show the science** behind EU policy
- ensure **transparency** (address legal obligation, e.g. CAP)
- support **priorities**: towards a new policy on migration; Jobs and Growth
- ensure functioning of **single market**

Read more on Process to define the 15 classes: original research

For more information

Please contact the appropriate Europa account manager.